



Pre-K Adventure Field Trip: Spark the Dragon



Come meet Spark the Dragon in this field trip focused on Gross Motor Skills, Literacy and Letter Recognition, and Arts and Color Recognition!

Cheerful, friendly, and a little bit clumsy, Spark is a young dragon who lives in the desert and loves to have fun. But Spark is having a bad day today. They got turned around on a trip to visit a friend and now they can't find their way home! Spark could really use some help, so they are reaching out to some friends (that's you!) and asking them to come to Wonderscope to help!

The activities for this field trip are as follows:

Activity One - Help Spark find their way home!

In this activity, students will use context clues to help Spark find their way home through an immersive map. Students will learn about different environments and some animals that live in them. This station aligns with the following MO and KS Early Learning Standards:

MO Early Learning Standards, Mathematics, II.A: Numbers and spatial sense: follow a path or move through an obstacle course

MO Early Learning Standards, Physical Development, I.A: Physical development and coordination: use gross motor skills with purpose and coordination

KS Early Learning Standards, Physical Health and Development, PHD.p4.1: Demonstrates locomotor skills with control, coordination and balance in active play (e.g., hops, jumps, runs with control and direction, climbs ladders and pumps swing on outdoor play equipment).

MO Early Learning Standards, Science, III.A.3: Earth Science; Explore, investigate, and solve problems involving properties of the Earth and sky; Experiment.

KS Early Learning Standards, Science, S.p4.9: Demonstrates an understanding that living things exist in different habitats (e.g., fish can live in the ocean because they can breathe under water)

Activity Two - Create a new scale for Spark!

In this activity, students will create a new dragon scale for Spark using a fun approach to painting! This station aligns with the following MO and KS Early Learning Standards:

MO Early Learning Standards, Physical Development, I.B.2: Physical development and coordination: use fine motor skills with purpose and coordination--use tools in a functional manner

MO Early Learning Standards, Expressive Arts, II.A: Visual Arts: Show interest in visual arts

KS Early Learning Standards, Physical Health and Development, PHD.p3.2: Uses classroom and household tools independently and with eye-hand coordination to carry out more complex activities (e.g., uses fork and spoon to eat, manages large buttons, uses scissors to cut out simple shapes).

KS Early Learning Standards, Creative Arts, CA.p4.13a: Uses a variety of materials to create art.

Activity Three - Help Spark find the special dragon code word!

In this activity, students will help Spark find a special dragon code word that is hidden in a magical book! This station aligns with the following MO and KS Early Learning Standards:

MO Early Learning Standards, Language and Literacy, IV. A. 6: Identify some letters

KS Early Learning Standards, Communications and Literacy, CL.F.p4.1c: Recognizes that letters are grouped to form words.

KS Early Learning Standards, Communications and Literacy, CL.F.p4.1d: Recognizes and names some upper: and lowercase letters in addition to those in first name.